

Introduction to the Mapping System

The digital mapping system developed within the framework of the Raphael Project is a tool to facilitate the exchange of knowledge and the extraction of information from data collected about various aspects of the investigation, conservation and restoration monitoring of wall paintings. This communication is enabled by the establishment of a structure, where various terms and phenomena are defined, divided into groups and assigned codes. This particular approach has been created with the intention of using standard CAD software for the handling of the collected information. During the project all participants used Autodesk AutoCAD-Map 2000, but the basic method described here can also be applied to other standard CAD software products. A rectified image (black/white, colour, or special multi-spectral channel) provided the objective reproduction of the scene chosen for mapping at a resolution of 0,1mm/pixel.

In order to be able to use the method, the conservator must abstract from the traditional approaches commonly used for graphic documentation. When creating traditional, hand-drawn maps conservators are mostly fixated on recording phenomena, such as damage, or treatment connected to a particular layer, such as the plaster or paint layer, without first making an attempt to structure the information they will be recording. Among the various types of damage which figure prominently on condition maps are lacunas in the paint or plaster layer. According to the technique of handling data in geographic information systems (GIS) used in geosciences, which has been applied in the Raphael project, lacunas are not recorded, because they denote empty space. What is recorded instead is the existence of the various materials (layers) that wall paintings are composed of. Damage phenomena and various treatments provide additional information about a particular layer. A result of structuring data according to this method is the creation of a quality management system, which is an innovation in the field of conservation of wall paintings.



Germany, Königslutter, Stiftskirche. The Raphael-team is working in situ.

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The philosophy behind the digital mapping system is the establishment of a flow of data by following a procedure according to a fixed sequence:

- 1) collection of data (on-site mapping).
- 2) generation of information by the transformation of the data in a structure.
- 3) creation of knowledge by handling the information.

The knowledge and information generated by this procedure can then be visualised according to the rules of thematic cartography (as, for example, the maps created in Tirsted Church – graphic documentation).

Data can only be generated by first establishing the borders of the area to be mapped, and then providing information about the location of the particular layer, i.e. the extent of the plaster on the wall, or the areas where the paint layer is present. The location of the various layers, or, in other words, the distribution of the various materials on the area to be mapped, can be provided by a special multi-spectral photographic technique. If this photographic technique is not used to supply the basic information to the system, this data must be provided by mapping the location of each layer in a separate file manually. By doing this first step, information about the missing areas (lacunas) is computed (according to mathematical set theory rules), and therefore this particular phenomenon is not present together with other damage phenomenon on the structure list.

However, before collecting the mapping data, an organised directory structure must be established.

Explanation of the Directory Structure

The directory structure proposed here provides an organised system for filing and retrieving information. Here are two examples of the structures implemented for projects in Königslutter Church and in Tirsted Church:

koenigslutter_church_st-peter-and-paul	
projects	
1995_condition-recording	
1998_test-conservation	
1999-2001_raphael	_
2000-2001_monitoring_winter	
geografical_inform	
	oject-files iginal-drawings
or mapping	iginar-drawnigs
	estwork_ceiling
	_2000_damages_infotext.html
	2000 materials infotext.html
	_2000_photo-image-multispectral_infotext.html
	2001_scene1-2_damages.dwg
	_2001_scene1-2_materials.dwg
	2001_scene1-2_materials_damages.dwg
	_2000_scene1-2_pho-ima-mul.tif
photos	
text	
2001_monitoring_summer	
database	
tirsted_church projects	
1999-2000_research-previous-intervention	ns
archival-documents	
archival-photographs	
1999-2000_re-restoration-chancel-wallpa	intings
treatment-report	
photographic-documentation	
1999-2001_raphael	
mapping	
chancel_east-wall	
	_2000_scene22-26-29_photo_image-bw.tif
	_2000_scene22-26-29_materials.dwg
	_2000_scene22-26-29_damages.dwg
	_2000_scene22-26-29_materials_damages.dwg
	_2000_scene22-26-29_treatments.dwg
	_2000_scene22-26-29_materials_treatments.dwg
	_2000_scene22-26-29_painting-technique.dwg
	_2000_scene22-26-29_sampling.dwg
chancel_south-wal	1
correlation-measurements	
3D_image	

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File names in the directory

In order to structure data on an operational system level it is necessary to name data files according to their content. The basic rule for building file names is as follows: year for creation of file_location of mapped area_topic of map. For example, the file 2000_scene1-2_materials.dwg contains information about materials mapped in scene 45 carried out in the year 2000. The file 2000_scene1-2_materials_damages.dwg is a file with information generated out of two files: 2000_scene1-2_materials.dwg and 2000_scene1-2_damages.dwg. In a third example, the file 2000_scene1-2_plotting.dwg is the name of the file containing cartographic information, such as legends, map borders, etc. It is important for data security to avoid using the same file names in different directories. By using this structure it is also possible to integrate additional descriptive information via links to external multimedia files (internet, intranet), and from attached databases.

Structure and Glossary List for Mapping

This system has been developed as a tool to facilitate the exchange of information using common terminology. Simple and clear definitions of terms used by conservators of wall paintings have not been standardised to date. In order to be able to use the system definitions for all the terms have been discussed and agreed upon within the Raphael working group. A short definition of the terms are included in the structure. An attempt has been made to include terminology referring to all materials, phenomena and aspects of wall painting conservation/restoration, documentation, monitoring, research and investigation.

The structure and glossary list has been divided into 5 <u>categories</u>. Within each category, various types of damages are listed as groups. For example, within the category *Damage Phenomena*, one can find groups listing, for example, *salt damage, cracks, poor cohesion, poor adhesion*, etc. Each type of damage is assigned a particular layer code, which is a combination of the first three letters of the category name with the first three letters of the group name. For example, salt damage is assigned the code **dam-sal** (<u>Damage</u> phenomena - <u>salt</u> damage). If desired, the particular types of damages can be divided into subgroups, and the code is extended. For example, if a detailed map is to be made of the location of various types of salts within one painting, one will extend the code with the type of salt: **dam-sal-nit** (nitrates), **dam-sal-chl** (chlorides), etc. Or, if mapping the visual effects of salt damage: **dam-sal-cru** (crust), **dam-sal-pow** (powder), **dam-sal-nee** (needles).

Similarly, within the category *Treatments* (**tre**), the areas where different cleaning (**cle**) methods were applied can be mapped: chemical cleaning (**tre-cle-che**); mechanical cleaning (**tre-cle-mec**); enzymatic cleaning (**tre-cle-enz**).

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Division of Structure and Glossary List into Categories

Several structure models are proposed, in which topics that are closely related are grouped together. Information within these groups can be combined to provide multi-faceted information about a particular area of a wall painting. At the present time, all information in the system is defined by two dimensions. In the future, the addition of the third dimension will allow for the handling of data where the thickness of a layer, or the space in a room can also be taken into account.

CATEGORY 1. Materials Damage phenomena Treatments	The category Materials is used for creating maps indicating the presence of particular materials in the wall painting. Various damage phenomena listed in the structure can be linked to a particular material. In a similar way various conservation/restoration treatments can be linked to a particular material. In cases where historical treatments are mapped, the year, or general time period for their execution is added to the file name.
CATEGORY 2.	This category allows for the indication of specific areas in the painting
Photographic information	that were photographed in a special way: a detail where photographs were taken in UV-fluorescent light, or raking light.
CATEGORY 3. Environmental conditions	The information gathered here pertains to the mapping of climatic data on the surface of the walls, such as surface temperature, or areas particularly affected by sunlight. Also included in this group are other physical phenomena, which can affect the condition of the wall painting, such as the occurrence of vibrations.
CATEGORY 4. Painting technique Pictorial content	The category Painting technique provides information about the manner in which the painting was created. This information may or may not have an influence on the condition or treatment, and can be linked to a particular material, damage phenomenon or treatment in group 1. Also included in this group is information useful for art historical studies. For example, areas of the painted decoration containing images with iconographic content can be differentiated from non-figurative decorations. The location of inscriptions can be recorded, or the participation of different artists in one decoration.
CATEGORY 5. Sampling	This category includes the location of sampling sites, where the extraction of material for analysis provided information about the material, painting technique, environmental conditions (for example humidity), damage phenomena, treatments and so on.

Cat. No.	CATEGORY 1	Layer No.	Group	code	Description	Visual	Cad Element	Cad Colour	Cad Area Fillings
Α	Material	1	Substrate	mat-sub	The layer or structure lying		Closed		
					below the plaster.	Area	Polyline		
Α	Material	1,1	Substrate: Masonry: Brick	mat-sub-bri	Architectural surface built of		Closed		
					brick.	Area	Polyline		
Α	Material	1,2	Substrate: Masonry: Stone	mat-sub-sto	Architectural surface built of		Closed		
			·		stone.	Area	Polyline		
Α	Material	1,3	Substrate: Masonry: Brick and stone	mat-sub-	Architectural surface built of a		Closed		
			·	bristo	mixture of brick and stone.	Area	Polyline		
Α	Material	1,4	Substrate: Wood	mat-sub-	Architectural surface built of		T .		
				woo	wooden planks, timber inserts		Closed		
					in masonry.	Area	Polyline		
Α	Material	2	Plaster	mat-pla	A mortar used for coating		Closed		
					architectural surfaces.	Area	Polyline		
Α	Material	2,1	Plaster: Arriccio	mat-pla-arr	Rough preliminary plaster		Closed		
					layer applied to the masonry.	Area	Polyline		
Α	Material	2,2	Plaster: Intonaco	mat-pla-int	The plaster layer on top of the		T .		
				,	arriccio, on which the painting		Closed		
					is executed.	Area	Polyline		
Α	Material	3	Ground layer for painting	mat-gro	Layer on which the painting				
					is executed. Can function				
					as background for painting.		Closed		
						Area	Polyline		
Α	Material	3,1	Ground layer for painting: Limewash	mat-gro-lim	Aqueous solution of calcium		Closed		
					hydroxide.	Area	Polyline		
Α	Material	3,2	Ground layer for painting: Other	mat-gro-oth	Ground layer with other		Closed		
					binding medium.	Area	Polyline		
Α	Material	4	Paint layer	mat-pai	A mixture of pigment and				
					liquid that forms a thin				
					adherent coating when		Closed		
					spread on a surface.	Area	Polyline		
Α	Material	5	Limewash	mat-lim	Covering limewash layer or				
					remnants of limewash that				
	1				were never removed from				
					the surface of the painting.		Closed		
	1					Area	Polyline		

Cat. No.	CATEGORY 1	Layer No.	Group	code	Description	Visual	Cad Element	Cad Colour	Cad Area Fillings
Α	Material	6	Foreign	mat-for	Materials not belonging to				
					original object, such as iron				
					spikes, wedges, etc.				
						Block	Triangle		
Α	Material	7	Other	mat-oth	Other types of materials		111011910		
							Closed		
						Block	Polyline		
В	Damage Phenomena	1	Cracks	dam-cra	A narrow break or opening				
	9				in a layer.	Line	Polyline		
В	Damage Phenomena	2	Frost damage	dam-fro	Areas damaged by the				
	3		· · · · · · · · · · · · · · · · · · ·		expansion of water when it		Closed		
					freezes.	Area	Polyline		
В	Damage Phenomena	3	Pitting	dam-pit	Small pits and craters form				
					in the plaster by the				
					expansion of bits of				
					unslaked lime, wood, or		Closed		
					bricks.	Area	Polyline		
В	Damage Phenomena	4	Wearing	dam-wea	Areas where the surface is		Closed		
	-				mechanically damaged.	Area	Polyline		
В	Damage Phenomena	4,1	Wearing: Erosion by human action	dam-wea-	Areas eroded as a result of		Closed		
				hum	repetitive human actions.	Area	Polyline		
В	Damage Phenomena	4,2	Wearing: Erosion by natural sources	dam-wea-	Areas where the surface is				
				nat	gradually worn away by natural				
					causes including weathering,				
					solution, corrosion, or		Closed		
					transportation.	Area	Polyline		
В	Damage Phenomena	5	Poor adhesion	dam-pad	The separation of a layer		Closed		
					from the underlying layer.	Area	Polyline		
В	Damage Phenomena	5,1	Poor adhesion: Cavity /void	dam-pad-	Areas where a layer is poorly				
				cav	adhered to underlying layer,		Closed		
					creating an unfilled space.	Area	Polyline		
В	Damage Phenomena	5,2	Poor adhesion: Flaking	dam-pad-fla	A small loose area of the paint				
					layer or ground layer where				
					the surface was disrupted.		Closed		
						Area	Polyline		

Cat. No.	CATEGORY 1	Layer No.	Group	code	Description	Visual	Cad Element	Cad Colour	Cad Area Fillings
В	Damage Phenomena	5,3	Poor adhesion: Intralaminal	dam-pad-int	The separation within a paint				
			separation		layer into two or more thinner		Closed		
					layers.	Area	Polyline		
В	Damage Phenomena	6	Poor cohesion	dam-pco	Powdering within a layer				
					due to deterioration or lack		Closed		
					of binder.	Area	Polyline		
В	Damage Phenomena	7	Salt damage	dam-sal	Disintegration of material				
					through efflorescence of		Closed		
					salts.	Area	Polyline		
В	Damage Phenomena	7,1	Salt damage: crust	dam-sal-cru	Cauliflower-like salt deposit.		Closed		
						Area	Polyline		
В	Damage Phenomena	7,2	Salt damage: needles	dam-sal-nee	Salt efflourescence extruding				
					from the surface in filament-		Closed		
					like crystalline threads.	Area	Polyline		
В	Damage Phenomena	7,3	Salt damage: powder	dam-sal-	Salt deposit of fine particles.		Closed		
				pow		Area	Polyline		
В	Damage Phenomena	7,4	Salt damage: veil	dam-sal-vei	Semi-transparent salt deposit,		Closed		
					often white.	Area	Polyline		
В	Damage Phenomena	7,5	Salt damage:other	dam-sal-oth	Other types of salt		Closed		
					crystallisation	Area	Polyline		
В	Damage Phenomena	8	Discoloration	dam-dis	An alteration in the original		Closed		
					hue or colour, staining.	Area	Polyline		
В	Damage Phenomena	8,1	Discoloration: Change of colour	dam-dis-cha	e.g. the change of azurite to		Closed		
					malachite.	Area	Polyline		
В	Damage Phenomena	8,2	Discoloration: Darkening	dam-dis-dar	Deepening of the tone of a				
					material through impregnation		Closed		
					of a foreign substance.	Area	Polyline		
В	Damage Phenomena	8,3	Discoloration: Fading	dam-dis-fad	Loss of colour strength.		Closed		
						Area	Polyline		
В	Damage Phenomena	8,4	Discoloration: Staining	dam-dis-sta	Formation of spots and rings				
					due to moisture or metal		Closed		
					corrosion.	Area	Polyline		
В	Damage Phenomena	8,5	Discoloration: Yellowing	dam-dis-yel	The staining of the material				
					with yellow colour due to				
					impregnation with a foreign		Closed		
					substance.	Area	Polyline		

Cat.	CATEGORY 1	Layer No.	Group	code	Description	Visual	Cad Element	Cad Colour	Cad Area Fillings
В	Damage Phenomena	9	Micro-biological growth	dam-bio	Micro-organisms such as				
	_				algae, moulds, bacteria,				
					fungi growing on		Closed		
					architectural surfaces.	Area	Polyline		
В	Damage Phenomena	9,1	Micro-biological growth: black,	dam-bio-	Micro-biological growth		Closed		
	-		brown, purple spots	spo	catagorized by colour.	Area	Polyline		
В	Damage Phenomena	9,2	Micro-biological growth: green	dam-bio-gre	Micro-biological growth		Closed		
					catagorized by colour.	Area	Polyline		
В	Damage Phenomena	9,3	Micro-biological growth: pink	dam-bio-pin	Micro-biological growth		Closed		
			discoloration		catagorized by colour.	Area	Polyline		
В	Damage Phenomena	9,4	Micro-biological growth: other	dam-bio-oth	Micro-biological growth		Closed		
					catagorized by colour.	Area	Polyline		
В	Damage Phenomena	10	Soiling	dam-soi	Superficial layer of various		Closed		
					deposits.	Area	Polyline		
В	Damage Phenomena	10,1	Soiling: Dirt	dam-soi-dir	Superficial particles of dirt,		Closed		
					dust or soot.	Area	Polyline		
В	Damage Phenomena	10,2	Soiling: Other	dam-soi-oth	Superficial particles of other		Closed		
					deposits on a layer.	Area	Polyline		
С	Treatments	1	Cleaning	tre-cle	Removing dirt, impurities,				
					surface coatings,		Closed		
					accrections.	Area	Polyline		
С	Treatments	1,1	Cleaning: Chemical	tre-cle-che	Cleaning with various solvents		Closed		
					incl. water.	Area	Polyline		
С	Treatments	1,2	Cleaning: Enzymatic	tre-cle-enz	Biological degradation of		Closed		
					proteinous substances.	Area	Polyline		
С	Treatments	1,3	Cleaning: Mechanical	tre-cle-mec	Dry cleaning with Wish-ab,		Closed		
					gomma pane, scalpel.	Area	Polyline		
С	Treatments	1,4	Cleaning: Other	tre-cle-oth	Cleaning by other methods.		Closed		
						Area	Polyline		
С	Treatments	2	Uncovering	tre-unc	The removal of a layer		Closed		
					concealing a painting.	Area	Polyline		
С	Treatments	3	Consolidation	tre-con	The process of				
					strengthening a layer by				
					introducing or attaching a				
					material capable of holding		Closed		
					it together.	Area	Polyline		
С	Treatments	3,1	Consolidation: Casein	tre-con-cas	Consolidation with casein.		Closed		
						Area	Polyline		

Cat. No.	CATEGORY 1	Layer No.	Group	code	Description	Visual	Cad Element	Cad Colour	Cad Area Fillings
С	Treatments	3,2	Consolidation: Cellulose-based	tre-con-cel	Consolidation with cellulose-		Closed		
			materials		based materials.	Area	Polyline		
С	Treatments	3,3	Consolidation: Lime-based materials	tre-con-lim	Consolidation with lime-based				
					materials.	Block	Triangle		
С	Treatments	3,4	Consolidation: Silicone esters	tre-con-sil	Consolidation with silicone		Closed		
					esters.	Area	Polyline		
С	Treatments	3,5	Consolidation: Synthetic resins	tre-con-res	Consolidation with synthetic		Closed		
					resins.	Area	Polyline		
С	Treatments	3,6	Consolidation: Other	tre-con-oth	Consolidation with other		Closed		
					materials.	Area	Polyline		
С	Treatments	4	Disinfection	tre-dis	The application of an agent				
					that inhibits the growth of				
					micro-organisms.		Closed		
						Area	Polyline		
С	Treatments	5	Impregnation	tre-imp	The process of				
					strengthening a non-				
					cohesive layer by the				
					application of a penetrating		Closed		
					substance.	Area	Polyline		
С	Treatments	5,1	Impregnation: limewater	tre-imp-lim	Impregnation with limewater.		Closed		
						Area	Polyline		
С	Treatments	5,2	Impregnation: silicone esters	tre-imp-sil	Impregnation with silicone		Closed		
					esters.	Area	Polyline		
С	Treatments	5,3	Impregnation: Syntetic resins	tre-imp-res	Impregnation with synthetic		Closed		
					resins.	Area	Polyline		
С	Treatments	5,4	Impregnation: Other	tre-imp-oth	Impregnation with other		Closed		
					substances.	Area	Polyline		
С	Treatments	6	Repairs	tre-rep	The filling of a lacuna by		Closed		
					adding new material.	Area	Polyline		
С	Treatments	6,1	Repairs: Filling of cracks	tre-rep-fil	The closing of fine openings		Closed		
					with putty or other materials.	Area	Polyline		
С	Treatments	7	Limewashing	tre-lim	The application of a		T		
	I		_		aqueous solution of		Closed		
	I				calcium hydroxide.	Area	Polyline		
С	Treatments	8	Overpainting	tre-ove	The application of a paint		1		
	I				layer or limewash over an		Closed		
	I				underlying painting.	Area	Polyline		

Cat. No.	CATEGORY 1	Layer No.	Group	code	Description	Visual	Cad Element	Cad Colour	Cad Area Fillings
С	Treatments	9	Reconstruction	tre-rec	The completion of losses				
					in a painting, ground layer				
					or plaster based on				
					conjecture, analogy,				
					original fragments or		Closed		
					sampling.	Area	Polyline		
С	Treatments	10	Retouching	tre-ret	The completion of colour in				
					the paint layer or ground		Closed		
					layer limited to lacunae.	Area	Polyline		
С	Treatments	11	Covering	tre-cov	The process of concealing				
					a layer in order to preserve		Closed		
					it.	Area	Polyline		
С	Treatments	11,1	Covering: Limewash	tre-cov-lim	Covering with limewash.		Closed		
						Area	Polyline		
С	Treatments	11,2	Covering: Mortar	tre-cov-mor	Covering with mortar.		Closed		
						Area	Polyline		
С	Treatments	11,3	Covering: Other	tre-cov-oth	Covering with other materials.		Closed		
						Area	Polyline		
С	Treatments	12	Finishing coat	tre-fin	The application of a				
					transparent substance as a				
					final superficial treatment,		Closed		
					for example varnish.	Area	Polyline		
С	Treatments	13	Desalination	tre-des	The reduction of salts in an				
					architectural surface by				
					application of poultice or		Closed		
					compress.	Area	Polyline		
С	Treatments	13,1	Desalination: Japanese tissue	tre-des-jap	Compress consisting of		Closed		
					Japanese tissue.	Area	Polyline		
С	Treatments	13,2	Desalination: Mortar	tre-des-mor	Compress consisting of				
					mortar, sacrifical plaster		Closed		
					layer.	Area	Polyline		
С	Treatments	13,3	Desalination: Paper pulp	tre-des-pap	Compress consisting of e.g.		Closed		
					Arbocel.	Area	Polyline		
С	Treatments	13,4	Desalination: Other	tre-des-oth	Compress consisting of other		Closed		
					materials.	Area	Polyline		
С	Treatments	14	Transfer	tre-tra	The separation of the			1 7	
					painting from its original		Closed		
					support.	Area	Polyline		

Cat. No.	CATEGORY 1	Layer No.	Group	code	Description	Visual	Cad Element	Cad Colour	Cad Area Fillings
С	Treatments	14,1	Transfer: Stacco	tre-tra-sta	Detachment of painting				
					together with underlying		Closed		
					plaster.	Area	Polyline		
С	Treatments	14,2	Transfer: Stacco a massello	tre-tra-sam	Detachment of painting				
					together with underlying		Closed		
					plaster and masonry.	Area	Polyline		
С	Treatments	14,3	Transfer: Strappo	tre-tra-str	Detachment of paint layer		Closed		
					only.	Area	Polyline		
С	Treatments	15	Moisture regulation	tre-moi	Treatment to stabilize or				
					eliminated the presence				
					and movement of moisture		Closed		
					in walls/substrates.	Area	Polyline		
С	Treatments	15,1	Moisture regulation: Hydrophobizing	tre-moi-hyd	The application of a chemical				
					substance to create a material				
					with no affinity to water (on a				
					molecular level) resulting in a				
					barrier reducing the amount of				
					liquid water entering the wall.		Closed		
						Area	Polyline		
С	Treatments	15,2	Moisture regulation: Horizontal	tre-moi-hor	The insertion of a barrier				
			isolation layer		consisting of a water-		Closed		
					impermeable substance.	Area	Polyline		
С	Treatments	15,3	Moisture regulation: Vertical isolation	tre-moi-ver	The application of a water-				
		1	layer		impermeable substance to the		Closed		
					surface of the wall.	Area	Polyline		
С	Treatments	15,4	Moisture regulation: Other	tre-moi-oth	Other methods for moisture		Closed		
					regulation.	Area	Polyline		

Cat. No.	CATEGORY 2	Layer No.	Group	code	Description	Visual	Cad Element	Cad Colour	Cad Area Fillings
D	Photographic Information	1	Image details	pho_ima	Photographed areas which	Rectangle,			
					are defined as squares or	Trapezoid	Closed		
					trapezoids.	with text	Polyline		
D	Photographic Information	1,1	Image details: Multispectral	pho_ima-	Black/white photos taken with	Rectangle,			
				mul	special filters.	Trapezoid	Closed		
						with text	Polyline		
D	Photographic Information	1,2	Image details: normal light:	pho_ima-bw	Black/white photos taken with	Rectangle,			
			black/white		light directed perpendicularly	Trapezoid	Closed		
					to the surface.	with text	Polyline		
D	Photographic Information	1,3	Image details: normal light: colour	pho_ima-col	Colour photos taken with light	Rectangle,			
					directed perpendicularly to the	Trapezoid	Closed		
					surface.	with text	Polyline		
D	Photographic Information	1,4	Image details: raking light:	pho_ima-rak-	Black/white photos taken with	Rectangle,			
			black/white	bw	light directed at an angle less	Trapezoid	Closed		
					than 45° to the surface.	with text	Polyline		
D	Photographic Information	1,5	Image details: raking light: colour	pho_ima-rak-	Colour photos taken with light	Rectangle,			
				col	directed at an angle less than	Trapezoid	Closed		
					45° to the surface.	with text	Polyline		
D	Photographic Information	1,6	Image details: Ultraviolet: black/white	pho_ima-uv-	Black/white photos taken with	Rectangle,			
				bw	UV-lights and special filters.	Trapezoid	Closed		
						with text	Polyline		
D	Photographic Information	1,7	Image details: Ultraviolet: colour	pho_ima-uv-	Colour photos taken with UV-	Rectangle,			
				col	lights and special filters.	Trapezoid	Closed		
						with text	Polyline		

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Cat. No.	CATEGORY 3	Layer No.	Group	code	Description	Visual	Cad Element	Cad Colour	Cad Area Fillings
Е	Environmental Conditions	1	Airflow	env_air	The recording of the				
					direction of the air currents				
					adjacent to the				
					architectural surface.				
Е	Environmental Conditions	2	Humidity	env_hum	Mapping of the moisture.	Symbol	Block nn		
Ε	Environmental Conditions	2,1	Humidity: Material	env_hum-	Mapping of the moisture				
				mat	content (mass percent) within				
					the wall.	Symbol	Block nn		
Ε	Environmental Conditions	2,2	Humidity: Space	env_hum-	Mapping of the amount of				
				spa	atmospheric moisture (RH).				
Ε	Environmental Conditions	2,3	Humidity: Surface	env_hum-	Mapping of the moisture on				
				sur	the architectural surface (RH).	Symbol	Block nn		
Е	Environmental Conditions	3	Temperature	env_tem	Mapping of the				
					temperature.	Symbol	Block nn		
Ε	Environmental Conditions	3,1	Temperature: Space	env_tem-	Mapping of the atmospheric				
				spa	temperature.				
Ε	Environmental Conditions	3,2	Temperature: Surface	env_tem-sur	Mapping of the surface				
					temperature.	Symbol	Block nn		
E	Environmental Conditions	4	Light	env_lig	Mapping of the surface		Closed		
					affected by light.	Area	Polyline		
Е	Environmental Conditions	4,1	Light: Artificial	env_lig-art	Mapping of areas particularly				
					affected by artificial		Closed		
					illumination.	Area	Polyline		
Ε	Environmental Conditions	4,2	Light: Sunlight	env_lig-sun	Mapping of areas particularly		Closed		
					affected by sunlight.	Area	Polyline		
Е	Environmental Conditions	5	Vibrations	env_vib	Mapping of areas of the				
					architectural surface				
					affected by rapid motion				
						Symbol	Block nn		

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Cat. No.	CATEGORY 4	Layer No.	Group	code	Description	Visual	Cad Element	Cad Colour	Cad Area Fillings
F	Painting Technique	1	Giornata	pai_gio	The portion of a fresco				
					painting that can be				
					completed in one sitting,				
					while the plaster is still				
					fresh.	Line	Polyline		
F	Painting Technique	2	Pontata	pai_pon	The division of the plaster				
					into areas corresponding				
					to the height of the				
					scaffolding.	Line	Polyline		
F	Painting Technique	3	Plaster borders	pai_pla	plaster borders, head	Line	Polyline		
F	Painting Technique	4	Stucco applications	pai_stu	Three-dimensional				
					decorations, such as				
					haloes, executed with		Closed		
					plaster.	Area	Polyline		
F	Painting Technique	5	Fresco	pai_fre	Painting done on freshly				
					spread plaster with				
					pigments mixed with		Closed		
					limewater.	Area	Polyline		
F	Painting Technique	6	Secco	pai_sec	Painting done on a dry				
					plaster requiring a binding				
					medium, such as slaked				
					lime or organic binding		Closed		
					mediums.	Area	Polyline		
F	Painting Technique	7	Finger and hand prints	pai_finhan	Original materials marked		Closed		
					by finger and hand prints.	Area	Polyline		
F	Painting Technique	8	Incisions and compass points	pai_inc	Surface of layer cut by				
					sharp instrument to				
					facilitate the composition		Closed		
					of the painting.	Line	Polyline		
F	Painting Technique	9	Preliminary drawings	pai_pre	Drawing executed on				
	I				ground layer or plaster as a		Closed		
					guide for the final painting.	Line	Polyline		
F	Painting Technique	10	Snapstring line	pai_sna	Construction lines created				
	1	1			by snapping a taunt string				
	I				against a surface to be				
					decorated.	Line	Polyline		

Cat. No.	CATEGORY 4	Layer No.	Group	code	Description	Visual	Cad Element	Cad Colour	Cad Area Fillings
F	Painting Technique	11	Stencil (template)	pai_ste	Repeating pattern made by				
					a thin perforated material				
					through which paint is		Closed		
					applied.	Area	Polyline		
F	Painting Technique	12	Tool marks	pai_too	Local three-dimentional				
					impressions of tools in a		Closed		
					layer.	Area	Polyline		
F	Painting Technique	13	Glossy areas of paint layer	pai_glo	Area of painting with shiny		Closed		
					surface.	Area	Polyline		
F	Painting Technique	14	Matt areas of paint layer	pai_mat	Area of painting non-glossy		Closed		
					surface.	Area	Polyline		
F	Painting Technique	15	Surface plasticity	pai_sur	Irregularities of surface				
					caused by unevenness of		Closed		
					substrate.	Area	Polyline		
F	Painting Technique	16	Texture	pai_tex	Superficial overall				
					characteristics of a layer,				
					such as smooth or rough		Closed		
					plaster.	Area	Polyline		
F	Painting Technique	16,1	Texture: brushstrokes	pai_tex-bru	Patterns created by bristles of		Closed		
					a brush.	Area	Polyline		
F	Painting Technique	16,2	Texture: grainy plaster surface	pai_tex-	Toothed surface created by a		Closed		
				grapla	wooden hawk.	Area	Polyline		
F	Painting Technique	16,3	Texture: polished plaster surface	pai_tex-	Smooth surface created by a		Closed		
				polpla	metal trowel.	Area	Polyline		
F	Painting Technique	16,4	Texture: Other	pai_tex-oth	Texture created by other				
					means, such as a paint roller,		Closed		
					weave imprint, etc.	Area	Polyline		
F	Painting Technique	17	Varnish	pai_var	Final transparent coating		Closed		
					on paint layer.	Area	Polyline		
F	Painting Technique	18	Pigments	pai_pig	Colouring substances.		Closed		
						Area	Polyline		
F	Painting Technique	19	Gilding	pai_gil	Areas covered by gold leaf.		Closed		
						Area	Polyline		

Cat. No.	CATEGORY 4	Layer No.	Group	code	Description	Visual	Cad Element	Cad Colour	Cad Area Fillings
G	Pictorial Content	1	Periods	pic_per	The roughly specified				
					interval or a historic time in				
					which the painting was		Closed		
					created.	Area	Polyline		
G	Pictorial Content	2	Ornamental decorations	pic_orn	Repetitive ornament		Closed		
					friezes or borders.	Area	Polyline		
G	Pictorial Content	3	Figurative decorations	pic_fig	Areas of the painted				
					decoration with an		Closed		
					iconographic content.	Area	Polyline		
G	Pictorial Content	4	Inscriptions	pic_ins	Parts of the painting				
					containing letters, symbols		Closed		
					or numbers.	Area	Polyline		
G	Pictorial Content	5	Artists' characteristics	pic_art	Areas defined by the				
					personal style of the		Closed		
					painter.	Area	Polyline		

Cat. No.	CATEGORY 5	Layer No.	Group	code	Description	Visual	Cad Element	Cad Colour	Cad Area Fillings
Н	Sampling	1	Chemical components	sam_che	Area where material was				
					sampled for identification				
					of the chemical				
					composition.	Block	Triangle		
Н	Sampling	1,1	Chemical components: Plaster	sam_che-	Area where material was				
				pla	sampled for identification of				
					plaster content and				
					composition.	Block	Triangle		
Н	Sampling	1,2	Chemical components: Pigment	sam_che-	Area where material was				
				pig	sampled for identification of				
					the chemical composition of				
					the pigment.	Block	Triangle		
Н	Sampling	1,3	Chemical components: Binding Media	sam_che-	Area where material was				
				bin	sampled for identification of				
					the chemical composition of				
					the binding media.	Block	Triangle		
Н	Sampling	1,4	Chemical components: Salt Content	sam_che-	Area where material was				
				sal	sampled for identification of				
					salt content.	Block	Triangle		
Н	Sampling	1,5	Chemical components: Foreign	sam_che-for	Area where material was				
			Substances		sampled for identification of				
					foreign substances, e.g.,				
					impregnating and				
					consolidating agents.	Block	Triangle		
Н	Sampling	2	Physical and mechanical analysis	sam_phy	Area where material was				
					sampled for identification				
					of physical and mechanical				
					properties	Block	Triangle		
Н	Sampling	2,1	Physical and mechanical analysis:	sam_phy-	Area where material was				
			Masonry	mas	sampled for identification of				
					physical and mechanical				
					properties, such as porosity,				
					pore density, water content,				
					water vapour permeability, etc.				
						Block	Triangle		

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Cat. No.	CATEGORY 5	Layer No.	Group	code	Description	Visual	Cad Element	Cad Colour	Cad Area Fillings
Н	Sampling	2,2	Physical and mechanical analysis:	sam_phy-	Area where material was				
			Plaster	pla	sampled for identification of				
					physical and mechanical				
					properties, such as porosity,				
					pore density, water content,				
					water vapour permeability, etc.				
						Block	Triangle		
Н	Sampling	2,3	Physical and mechanical analysis:	sam_phy-	Area where material was				
			Paint Layer	pai	sampled for identification of				
					physical and mechanical				
					properties, such as water				
					vapour permeability, cohesive				
					strength, etc.	Block	Triangle		
Н	Sampling	2,4	Other type of analyses	sam-oth	Area where material was				
					extracted for other type of				
					anylises	Block	Triangle		

Using the Layer Codes to Map Specific Data

In order to extract data by mathematical computation the mapping structure requires that layers are coded by the rules. The codes for the categories are combined with the groups in the category, together with the year pertaining to the data that is being recorded. The information from two categories can be combined, but the file name must be constructed according to the following rules.

The first element in the layer name is a year – **2000**, for example, will denote that the condition in this year was being recorded in the mapping. In the case of recording the location of previous interventions, the year of that intervention may be used, or if this is unknown, term such as **pre2000** can be used. The second element in the layer name is separated from the year with an underscore (_). This is the code that is a combination of the category and the group (**mat-pla**), which is the code for *Materials* and *Plaster*. A file with the name **2000_mat-pla** will contain information about the distribution of the plaster within the field being mapped. If the purpose of the mapping is to monitor the condition of the plaster, another map can be made in, say, ten years with the file name **2010_mat-pla**, and these two maps can be compared.

It is possible to combine data from two categories to generate more specific information. The layer with the code **2000_mat-pla_tre-rep** contains information about the repairs (rep), which are a group in the category treatments (tre), that were carried out in the plaster layer (pla), which is a group in the category materials (mat) in the year 2000. Other examples: **2000_mat-pai_dam-pad-fla** (material-paint layer_damage phenomena-poor adhesion-flaking **2000_mat-pla_tre-con-sil** (material-plaster_treatment-consolidation-silicone esters)

2000 mat-pla sam-che-sal (material-plaster sampling-chemical analysis-salt content)



Germany, Königslutter Stiftskirche. Medieval wall painting in the lower storey of the westwork, detail of the Tree of Jesse. Original AutoCAD-mapping of damage phenomena on the base of a rectified color image. Foto: Deutsches Bergbau-Museum Bochum

ANALYSIS, PROTECTION AND PRESERVATION OF MEDIEVAL WALL PAINTINGS Raphael-Project 1999-2001

Guidelines for Visualisation

Specific colours have not been assigned to the mapping of different phenomena. This is due to the creation of an open system, where numerous combinations between groups and categories are possible. Depending on the type of information one wants to extract from the mapped data different colours, hatching and symbols must be chosen in each individual case. When choosing these visual elements it is important to be aware which colour combinations work well together optically, resulting in an easily understood map. For example, when a thematic map for the visualisation of damage phenomena on plaster is planned, one could choose orange lines for cracks; green hatched areas for cavities, pink hatched areas for mechanical abrasions, and blue hatched areas for areas deteriorated by salts. If a more detailed study of the different types of salt efflorescence in one area is planned, it would be necessary to assign a different colour to each type of salt.

It is advantageous to create one layer for mapping the outlines and another for the mapping of hatching that will fill these areas. For example, information about the location of salt damage in the plaster layer will be placed in two layers: 2000_mat -pla_dam-sal will be the layer name where the outlines will be mapped; 2000_mat -pla_dam-sal_hat will be the layer where the hatching will be done. The separation of the outlines and the filling allows the visualisation of an area where the boundary is not very sharp. This is done by freezing the outline layer and plotting the hatching.